

Call for proposals!

Dates to Remember

We invite all agile practitioners to present at the Agile Tour Vienna 2023. In the previous years we had a good mixture of **German** and **English** talks, so contributions in **both languages are welcome**.

The submission deadline for 2023 is:

YOUNG TALENT

REGULAR SPEAKERS

16
April
2023

14
May
2023

Early Bird Submissions:

Submitting **in time has a big advantage** at the Agile Tour Vienna. If you submit by **16 April**, you will receive **valuable and constructive feedback from our review team** and have the opportunity to **adapt your abstract** accordingly.

The Review Team will finish the selection of talks for the "Young Talents" track by the end of April, and for the main track by beginning of June. Everyone who submitted a proposal will be informed once the decision is final. Speakers will receive a free ticket for the Agile Tour Vienna 2023. The Agile Tour Vienna is a non-profit community event which aims to keep ticket prices low. Therefore it is not possible to cover travel expenses or pay a speaking fee.

The conference takes place on **Thursday, September 14, 2023**.

Submit your session here: <https://www.conftool.net/agile-tour-vienna2023/>

Topics to Cover

We're interested in all your agile experiences, though we have picked out 5 themes that we think could be particularly interesting. Please indicate in your submission, which theme is most appropriate. If your talk doesn't fit one of those themes - no excuse, here's a catch-all category for everything else We reserve the right to move your topic to another track if we feel it is more appropriate.

Topic 1: Agile Games

Let's play! Agile games are a great way to make agile concepts alive and tangible and speed up learning. Bring in your coolest games.

Track 2: AI in Agile

Will ChatGPT replace my Scrum Master? Can AI support us in focusing on the most important information? Or will it add to the information overload where we don't even know what is true or fake?

How do you think that AI will influence our Agile way of working? What benefit can it bring to the teams? What risks do you see?

Topic 3: Gadgets & Tooling

People and interactions... but this one is for the tools. What tools did you learn during the pandemic that changed your way of working? Did you make some experiences with VR based big room plannings? Please enlighten us with tool experience that go beyond the standard online retro tool and miro.

Topic 4: Science behind Agile

Are there scientific proofs or disproofs that agile leads to a competitive advantage? What can you bring into the discussion that has a scientific background or is based on scientific research?

Topic 5: Team first

It's still all about the high performing agile team. What did you do to enable the team first mindset in your organization? What are consequences?

Topic 6: Catch-all!

Do you have a change story to tell, development insights to share, testing experiences to recount, that don't fit into the categories above? Maybe you want to challenge the agile orthodoxy or explore agile in different contexts? No problem – we're still more than interested to hear from you!

In particular, we are looking for contributions involving customers and real-life case studies (the more state-of-the-art and experimental, the merrier – people who dare to try should be on stage).

Find your Format for your Session

Possible session formats are:

- Classical Talk
- Interactive Session/ Workshop
- Practice Report (case studies)
- Young Talent (details on page 3)
- **NEW:** Panel Discussion [entire package (1 topic + 2 participants + own presentation)]
- **NEW:** Outdoor – garden session (only in good weather - no plan B - without infrastrucur)

These formats are **typically around 45 minutes** (including Q&A).

If your proposed **session involves longer exercises or a special format**, we can also offer you a **90-minute slot**.

For Young Talents only

We will again have the special “Young Talents” track, which is dedicated to supporting young professionals who hold their first session at a conference.

There is a specific set of requirements for submissions for this track:

- You are under 30 years old
- This is your first presentation at a conference
- Your session is a classic talk or practitioner report

Young talents will receive additional support.

• Before the conference:

- Feedback on your proposal, including the option to get in touch with an expert
- Individual coaching to prepare you for your talk
- Option to hold a rehearsal in front of a small audience providing you with valuable feedback

• After the conference:

- Personal feedback from experts